



**WOODY POINT
YACHT CLUB**

**Treharne Cove
Saturday January 27th, 2024**

Putt Putt - 11:00 am

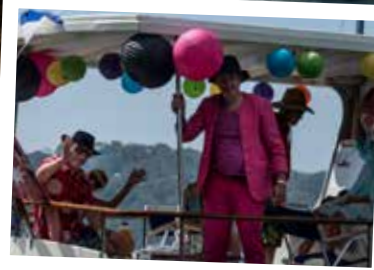
Gent's Launch - 12:00 noon

**FREE
ENTRY**

Wooden Putt Putt & Gentleman's Launch

R E G A T T A

- BBQ sausage sandwiches and salads provided on the beach before the presentation.
- BYO drinks.
- Prizes for best dressed boats and crew.





FREE ENTRY

ENTRY FORM

WOODEN PUTT PUTT & GENTLEMAN'S LAUNCH REGATTA

Saturday January 27th, 2024 | Treharne Cove

Putt Putt - 11:00 am | Gent's Launch - 12:00 noon

Name: _____

Address: _____

Phone No: _____

Email: _____

Boat Name: _____

Description: _____

Engine Make / No. cylinders / HP: _____

Putt Putt or Launch (see below): _____

Details of any mechanical mods or engine change since the last regatta (if a previous entry):

I (Skipper/person responsible) agree that the following conditions shall apply:

1. The owner/skipper shall accept full responsibility for the safety of the vessel and her crew and will follow all applicable instructions given to the owner/skipper by WPYC/NSW Maritime/Water Police.
2. The registered and fully insured vessel entered by me shall comply with all of the safety requirements of NSW Maritime/NSW Water Police AT ALL TIMES.
3. This is not a race and no responsibility will be placed on the organisers of the event for any injury or damage whatsoever.
4. The vessel will carry not less than two people.

ANY OMISSION OF THE ABOVE CONDITIONS WILL LEAD TO DISQUALIFICATION.

Signature: _____

PLEASE HAND ENTRY TO ANY COMMITTEE MEMBER OR
EMAIL TO woodypyc.treasurer@gmail.com BY JANUARY 24, 2024.

Definitions:

Putt Putt – An open or half cabin displacement launch powered by and inboard petrol marine engine of not more than two cylinders. Hull must be principally timber or plywood and may be fibreglass sheathed. Overall length must not exceed 6.5m.

Gentleman's Launch – Any displacement launch or cruiser with an inboard engine. The vessel must be constructed principally of timber or plywood and may be fibreglass sheathed.